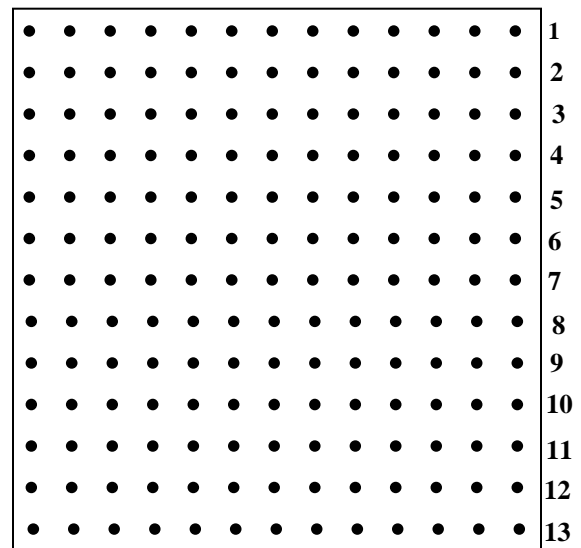
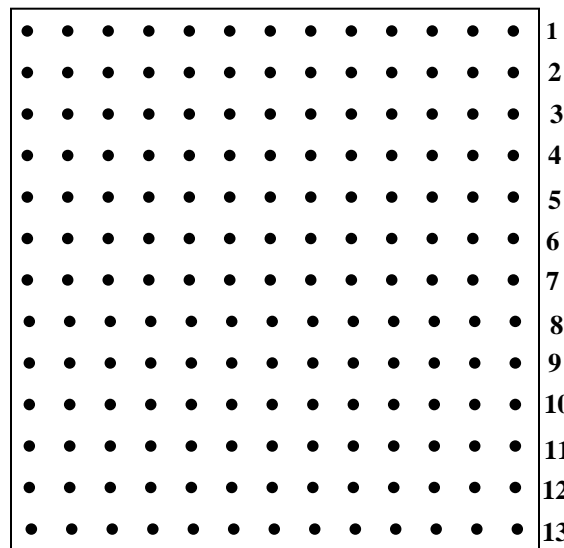
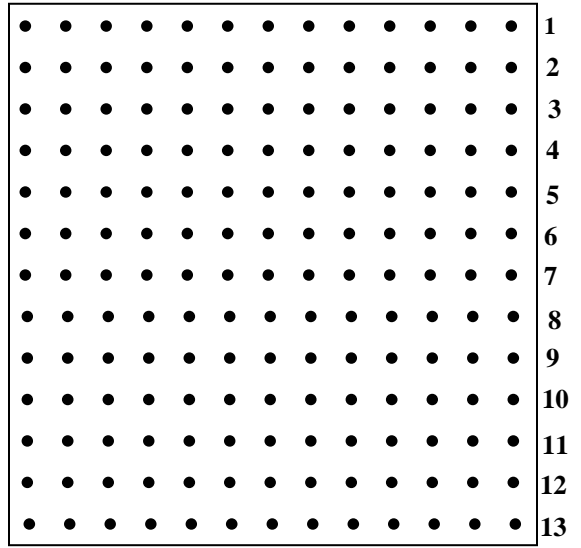
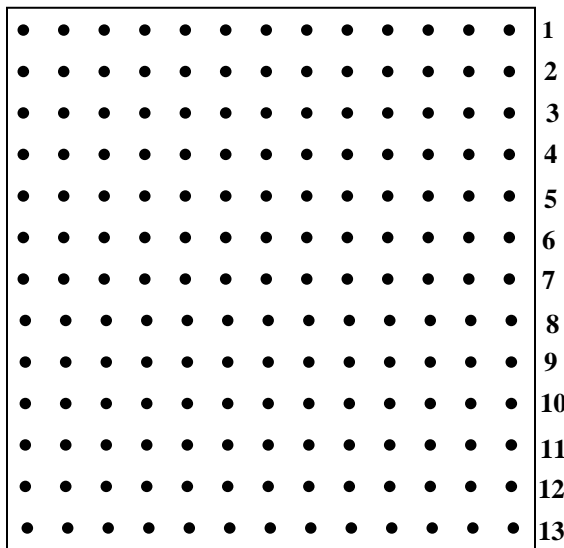
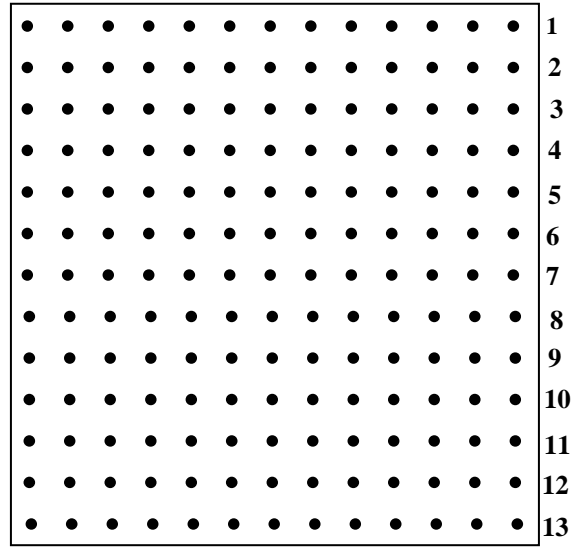
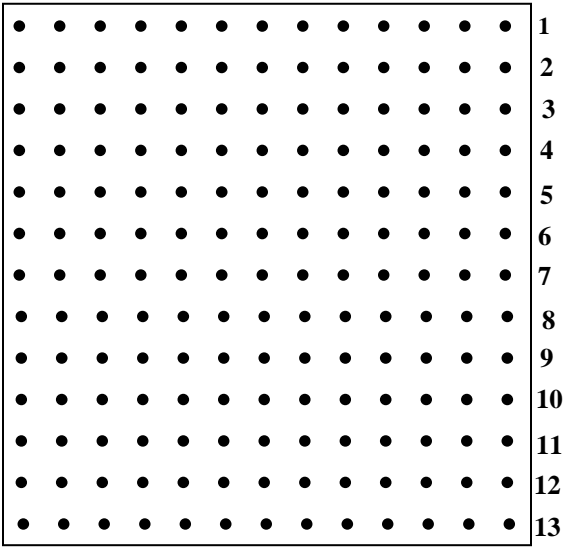


Scigame Theta



Move Sequences for Scigame Theta

For this game each move is represented by a list of four grid points. This list indicates that in the move those four grid points were connected by four straight lines, i.e., a rectangle was drawn with these four points as the corners of the rectangle.

	<i>Red</i>	<i>Blue</i>	
1	A1-M1-M13-A13	B2-D2-D4-B4	Blue
2	B5-D5-D8-B8	C3-H3-H7-C7	Red
3	I2-L2-L4-I4	H7-L7-L12-H12	
4	E4-G4-G6-E6	I5-K5-K9-I9	
5	F9-I9-I11-F11	D8-J8-J10-D10	
6	B9-E9-E12-B12	Red wins	
1	D5-I5-I9-D9	A1-M1-M13-A13	Blue
2	E6-H6-H8-E8	B2-F2-F7-B7	Red
3	G2-K2-K7-G7	C3-L3-L12-C12	
4	I9-K9-K11-I11	B8-E8-E11-B11	
	Blue wins		Red wins
1	F6-H6-H8-F8	A1-G1-G7-A7	Blue
2	B2-E2-E6-B6	C3-F3-F5-C5	Red
3	K1-M1-M3-K3	H2-J2-J6-H6	
4	I4-M4-M7-I7	A9-M9-M13-A13	
5	B8-F8-F12-B12	H8-L8-L11-H11	Red wins
	Blue wins		